COMMIES.FUN

COMMIES LITEPAPER

THE FOMO APP FOR HOLDERS, NOT TRADERS.

Commies is a Solana launchpad and social app built for people who hold. Every coin launched here routes its creator fees, permanently and on-chain, into a treasury that backs the coin. Holders can burn tokens at any time to redeem their share of that backing at a published floor.

Comrade, the Commies community app, turns holding and burning into status. Ranks, badges, leaderboards and on-chain games reward conviction instead of speed.

VERSION 1.0 8 OCTOBER 2026 $COMMIE

JEET CULTURE

TODAY'S MARKET PAYS YOU TO LEAVE EARLY

A jeet sells at the first green candle. In most launches that is the rational move, because nothing a coin earns stays behind it.

TYPICAL LAUNCH



COMMIES LAUNCH



Where creator fees end up

- **Fees leave the coin.** Creator fees go to a wallet, often the same wallet that sells the dev buy.
- **Holders are exit liquidity.** The people who stay pay for everyone else's exit, so patience is punished.
- **Speed beats conviction.** Snipers, bundlers and bots win by being first in and first out, and the apps that track them celebrate the fastest flip.
- **Burns are theatre.** A burn usually changes nothing measurable, so it earns no respect.

The result is a market where nobody plans to stay, and communities dissolve within days of launch.

HOLDER MENTALITY

MAKE HOLDING THE WINNING MOVE

Holder mentality comes back when holding is what earns value and respect. Commies changes three incentives to get there.

I

VALUE STAYS WITH THE COIN

Creator fees flow into the coin's own treasury. Trading volume becomes backing that only holders can claim.

II

STAYING IS REWARDED

The floor grows with every trade, and every token someone else burns leaves more backing per token for those who stay.

III

CONVICTION IS VISIBLE

Burns are recorded on-chain and turned into rank, badges and leaderboards. The strongest hands earn the most respect.

TRADER APPS CREATE FOMO ABOUT THE NEXT FLIP. COMMIES CREATES FOMO ABOUT THE COMMUNITY YOU HAVE NOT JOINED AND THE RANK YOU HAVE NOT EARNED.

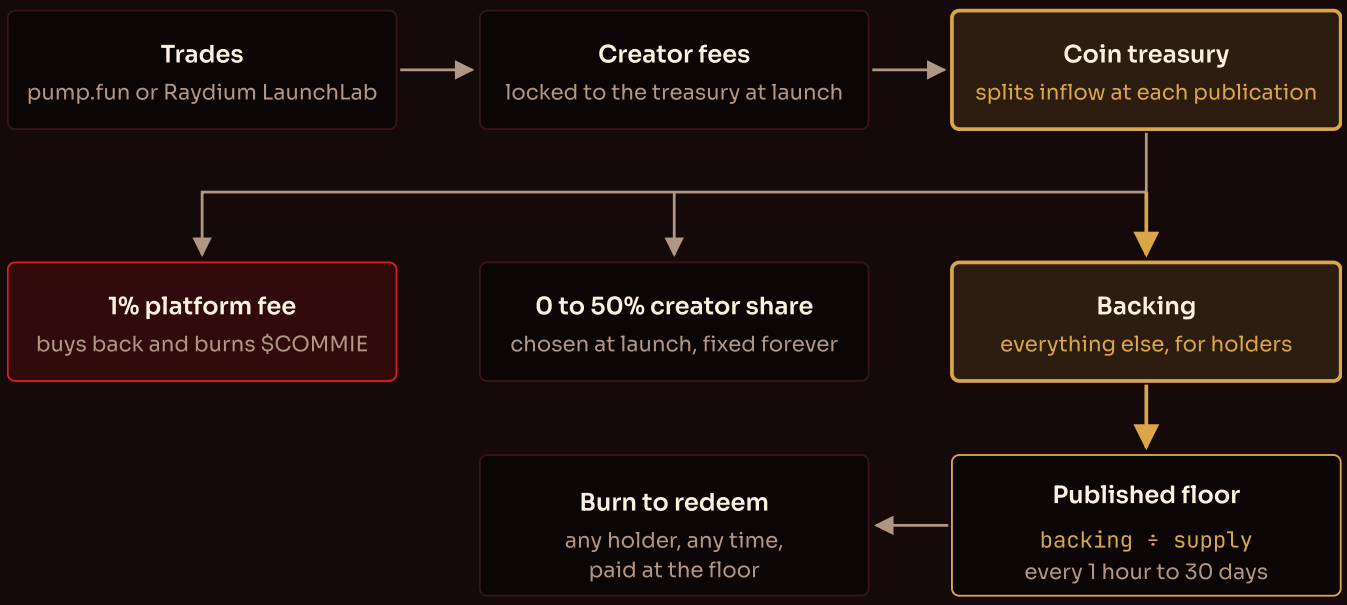
WHAT EACH APP CELEBRATES

TRADER FOMO APPS	COMMIES
Fastest flip · biggest PnL · first out	Longest hold · most burned · first in

THE TREASURY

EVERY TRADE BUILDS THE FLOOR

Every Commies coin is born with a treasury, and its creator fees are locked to it in the same transaction that creates the coin.



Fee flow for every Commies coin. Percentages are enforced by the program.

VENUE	HOW FEES REACH THE TREASURY	AFTER GRADUATION
pump.fun	Fee sharing routes 100% of creator fees to the treasury and is finalized, so it can never be redirected	PumpSwap fees keep flowing to the treasury
Raydium LaunchLab	The treasury is the pool creator and collects the 0.5% creator fee on every curve trade	The treasury stays creator of the Raydium CPMM pool

An optional redemption fee of up to 5%, fixed at launch, goes back into backing or to the creator. A redemption never pays more than the vault holds.

WORKED EXAMPLES

VOLUME IN, BACKING STAYS

A LaunchLab coin with a 20% creator share trades 1,000 SOL on its bonding curve. Here is where the fees go.

CREATOR FEE STREAM · 0.5% OF 1,000 SOL = 5 SOL



LAUNCHLAB PLATFORM FEE · 0.5% OF 1,000 SOL

5 SOL to the Commies vault for $COMMIE buyback and burn

Illustrative example. Bars drawn to scale in SOL.

Then a holder burns 10% of the supply without redeeming. The backing stays, the supply shrinks, and the floor rises for everyone left.

FLOOR PER 1M TOKENS · 100 SOL BACKING



Supply 1.0B to 0.9B tokens · floor +11.1% · SOL per 1M tokens

Illustrative example. The floor is backing per token, not a market price.

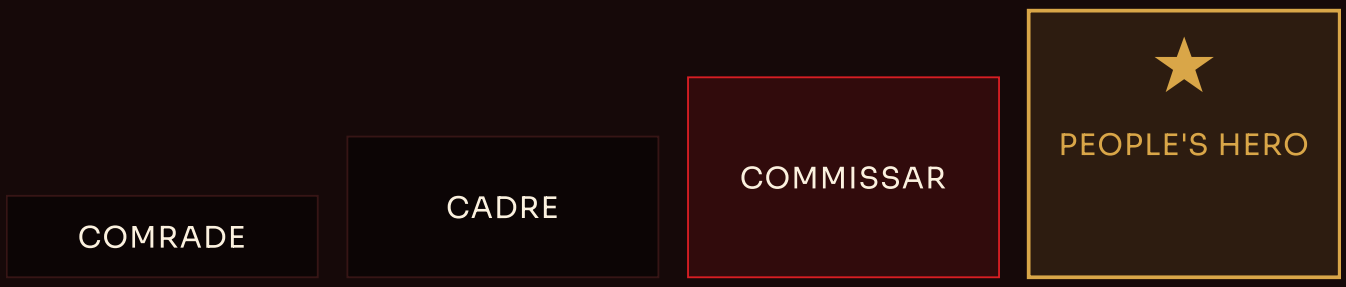
THE SOCIAL APP

WHERE BURNING EARNS STATUS

Every Commies coin can have one token-gated community, and everything in it that costs something costs a burn. Members are called comrades.

Version 1 is built and running on Solana devnet. Production at comrade.commies.fun opens with the mainnet launch. Sign in with a Solana wallet, or with email and get a wallet made for you. The app never holds anyone's keys.

RANK FROM CUMULATIVE BURNS



FOUNDING BURN
A community opens with a burn of 1% of supply by default, and the founder earns a permanent badge.

HALL OF SACRIFICE
Weekly and all-time leaderboards by tokens burned, share of supply and SOL given up.

SACRIFICE-WEIGHTED POLLS
Voting power comes from tokens burned, not tokens held. Skin in the game decides.

STICKERS AND BOOSTS
Awards on posts are paid by burning. A boost pins a post for 24 hours.

HERO OF THE WEEK
Every Monday the top sacrificer is pinned, with how far the community's floor rose.

TIPS WITH A BURN SHARE
Members send tokens to each other and can burn up to half of every tip.

ON-CHAIN GAMES

EVEN LOSING IS A SACRIFICE

Members stake tokens in small on-chain games. Every losing stake is split by the program, and there is no platform rake.



RED OR GOLD
Chance, settled from a committed seed

DUEL
Rock-paper-scissors with commit and reveal

RAFFLE
Burn for tickets, one draw

TUG OF WAR
The heavier team wins

LAST COMRADE STANDING
Elimination rounds until one remains

CALL THE FLOOR
Closest prediction of the next floor

TRIVIA DUEL
Skill: questions about the coin

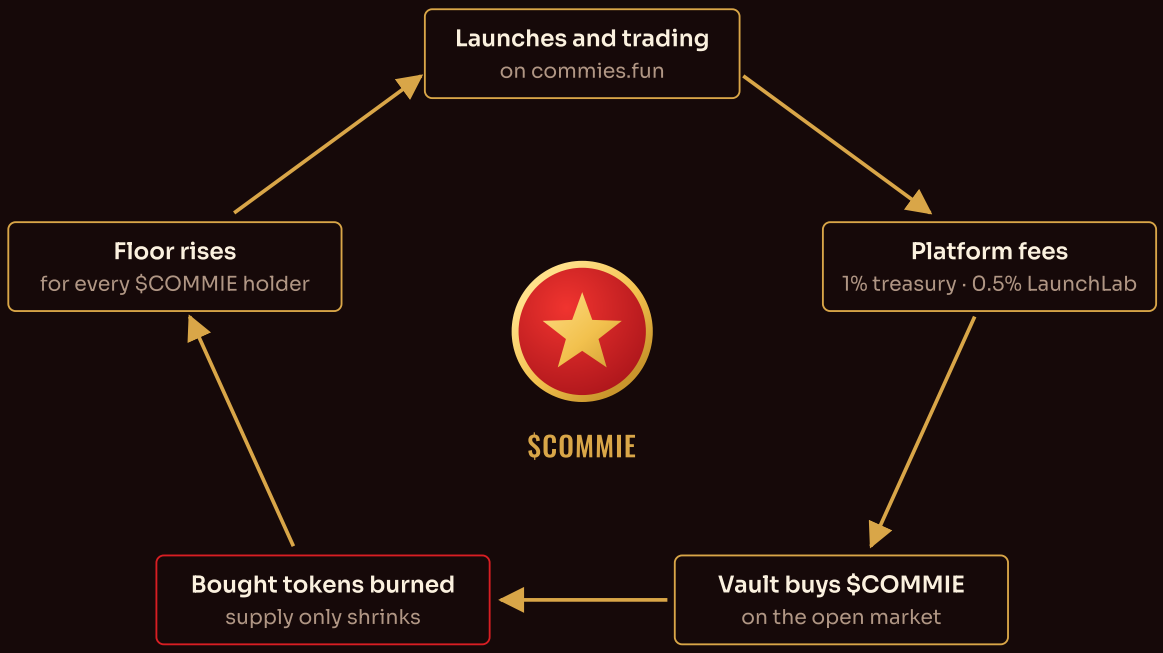
FOUND TOGETHER
Members pool a founding burn

Stakes only ever sit in accounts owned by the arena program, never in an app wallet. All eight games are built today.

THE PLATFORM COIN

EVERY LAUNCH WORKS FOR $COMMIE

$COMMIE is launched on Commies with its own treasury. All platform fees are spent buying it back and burning it.



The $COMMIE flywheel. Buybacks also pay creator fees into $COMMIE's own treasury.

Platform fees land in the Commies treasury vault, a Squads multisig:

```
6VAjWeFX3pF31nhrkGcxwyRmeVauqBphmGa1xMBuR1Jk
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Every buy and every burn is a public transaction from this address. $COMMIE's community is also the first one on Comrade, founded by the platform.

WHAT COMES NEXT

FROM LAUNCHPAD TO ON-CHAIN WORLDS

Commies ships in four phases: the launch, Commies v2 with holder-first hooks, games that communities build themselves, and a mobile FOMO app for holders.

NOW

LAUNCH

- Commies program on Solana mainnet, upgrades held by the Squads vault
- $COMMIE launches on Raydium LaunchLab; buyback and burn begins
- commies.fun opens launches on pump.fun and LaunchLab
- Comrade v1 goes live with the $COMMIE community

NEXT

COMMIES V2 HOOKS

- Optional transfer-hook rules picked at launch, run on every transfer
- Conviction caps and holder vesting reward wallets that stay
- Sell caps, wallet caps, anti-bundle and sniper-fee limits
- Comrade-aware: holder-gated coins, lock-to-rank, hook-safe tips

THEN

COMMUNITY-BUILT GAMES

- Communities design and publish their own on-chain games, Roblox-style
- Every game runs on the arena escrow, with stakes held by the program
- Same rule everywhere: losing stakes half burned, half to winners
- A shared library of games any community can add

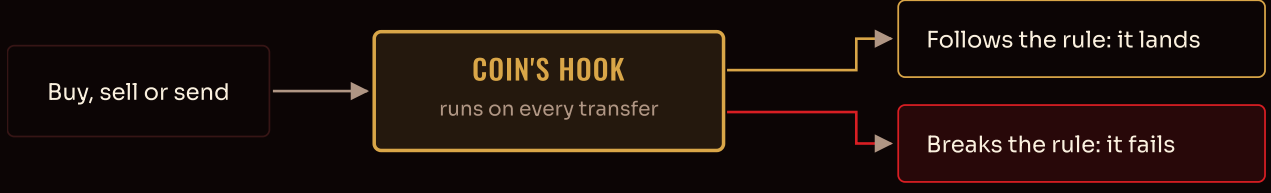
LATER

THE HOLDER FOMO APP

- A live feed of conviction: holds, burns and streaks, not trades
- Follow the strongest hands; leaderboards by hold time and burns
- Alerts when a community nears a burn goal or crowns a Hero
- Mobile-first, email sign-in, in-app swap, share cards

WHAT HOOKS ARE

A hook is a Token-2022 transfer hook: a program Solana runs on every transfer of a coin. If a trade breaks the coin's rule, the transaction fails and nothing moves. Burns are not transfers, so burn-to-redeem keeps working on hooked coins.



Phases are listed in order. Dates will be announced as each one approaches. Hooks need a trading venue that runs them, which v2 will confirm before launch.